



**Tea and Topics Prioritisation Grid, Outdoor Learning & Play
Wednesday, February 28th 2024**

This grid is designed to help identify:

1. Urgent issues that can easily and cheaply be acted on, creating opportunity for immediate change
2. Issues that are important to address, but require detailed planning, and investments of time/funding
3. Matters that are less urgent, and/or too complex to easily address, and thus less of priority for action

The idea being that we can identify green/green or green/amber issues that we can act on quickly and rank those which need a lot of planning/funding as red/red or red/amber, for example.

This grid will form the minutes of each Tea and Topic meeting, helping us focus on transparency and action.

		COMPLEXITY (COST/LABOUR)		
		←	→	→
URGENCY/VALUE	↑	GREEN	AMBER	RED
	↓	GREEN	Mike's Meadow - Review maintenance to manage the space, send Nikki info on Valley View maintenance to check if they are still working in MM	Mike's Meadow - Get a date for KS1 trial of after school play in MM (parent-led) Mikes Meadow - Make hanging grow baskets of fruit - using royal mail



	<p>Mike's Meadow - Suggest parents take control of MM rota</p> <p>Playground - Approach school about Yr 5 taking responsibility for managing huff n puff at lunch & break times</p> <p>General (mental health) - Look into pet therapy dogs, register school with Pets as Therapy & discuss what school might want with Sally - link to EBSA</p>	<p>boxes - potentially a cake sale to fund</p> <p>Playground - speak to FOBs re some smaller items children want for playground</p>	<p>forest school options at school</p> <p>Playground - Create a mini project team to review playground games/styles & equipment & make recommendations on how we can enhance play spaces to improve behaviour/motivate children to learn - request for further parent support</p>
AMBER	<p>Playground - Go to scrapstore and see what open ended materials can be incorporated to huff n puff for play</p>	<p>Mike's Meadow - Develop idea for gardening club, create list of grandparents who could help & then develop idea for raised beds</p>	<p>Playground - Create a mini project team to look into access to village hall green. Speak to church/village hall, develop ideas for safe access. Go back & contact planning re access through the wall - request for further parent support</p>



			<p>Playground - Request for volunteers to design & build mud kitchen, another opportunity to involve grandparents - wood from Wiltshire wood recycling centre</p>
RED			<p>Mike's Meadow - Look into grants for water access - would be a game changer - discuss with FOBs/Charlotte</p> <p>Forest School - Review who else in the community could help - scouts, national trust, business sponsorship - request for further parent support</p>

Key

1. Complexity

- i. Green – easy to address (e.g. it's a simple action to change and requires a low level of people's time, no or low cost)
- ii. Amber – medium level (eg straightforward action, but requires time to implement; or some funding)
- iii. Red – more complex to address (eg requires ongoing volunteers/maintenance, large time investment and/or funds, eg Cherry garden, school pets)

2. Urgency



- i. Green – really important, immediate priority
- ii. Amber – somewhat important, medium priority
- iii. Red – less urgent matters

